

# Markov chain Monte Carlo

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Probabilistic Models of Cognition, 2011

<http://www.ipam.ucla.edu/programs/gss2011/>

## Roadmap:

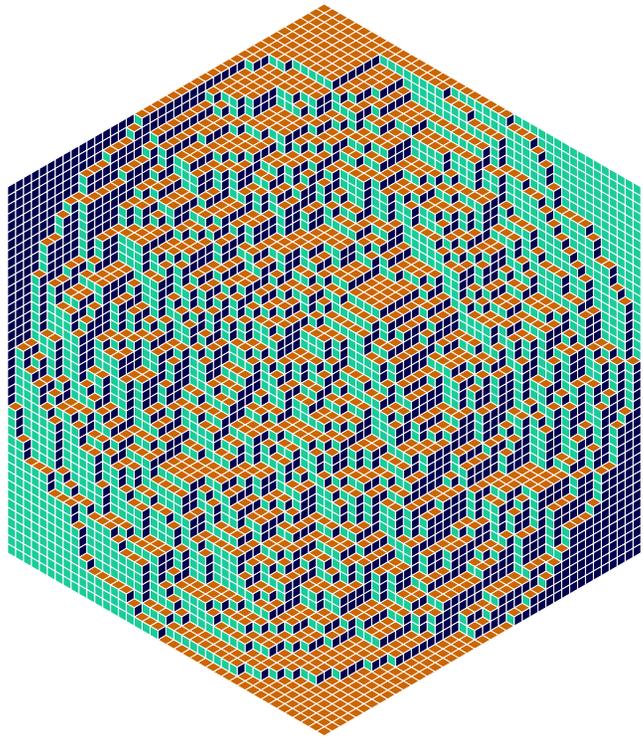
- Motivation
- Monte Carlo basics
- What is MCMC?
- Metropolis–Hastings and Gibbs
- ...more tomorrow.

**Iain Murray**

<http://homepages.inf.ed.ac.uk/imurray2/>

# Eye-balling samples

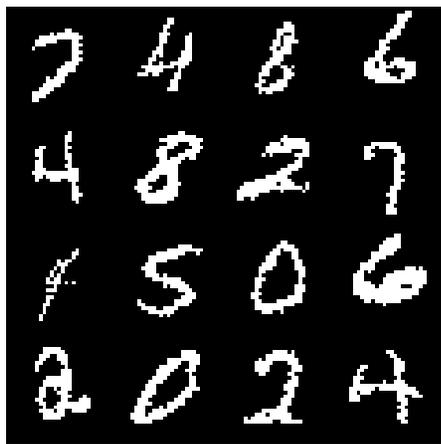
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Sometimes samples are pleasing to look at:  
(if you're into geometrical combinatorics)

Figure by Propp and Wilson. Source: MacKay textbook.

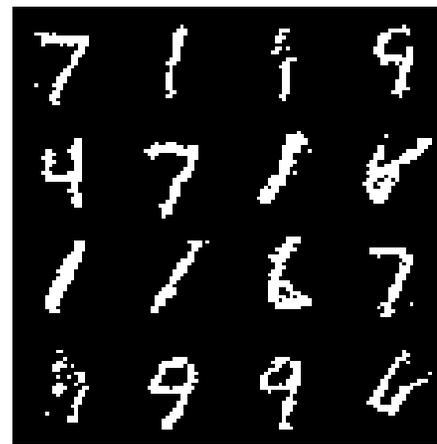
Sanity check probabilistic modeling assumptions:



Data samples



MoB samples

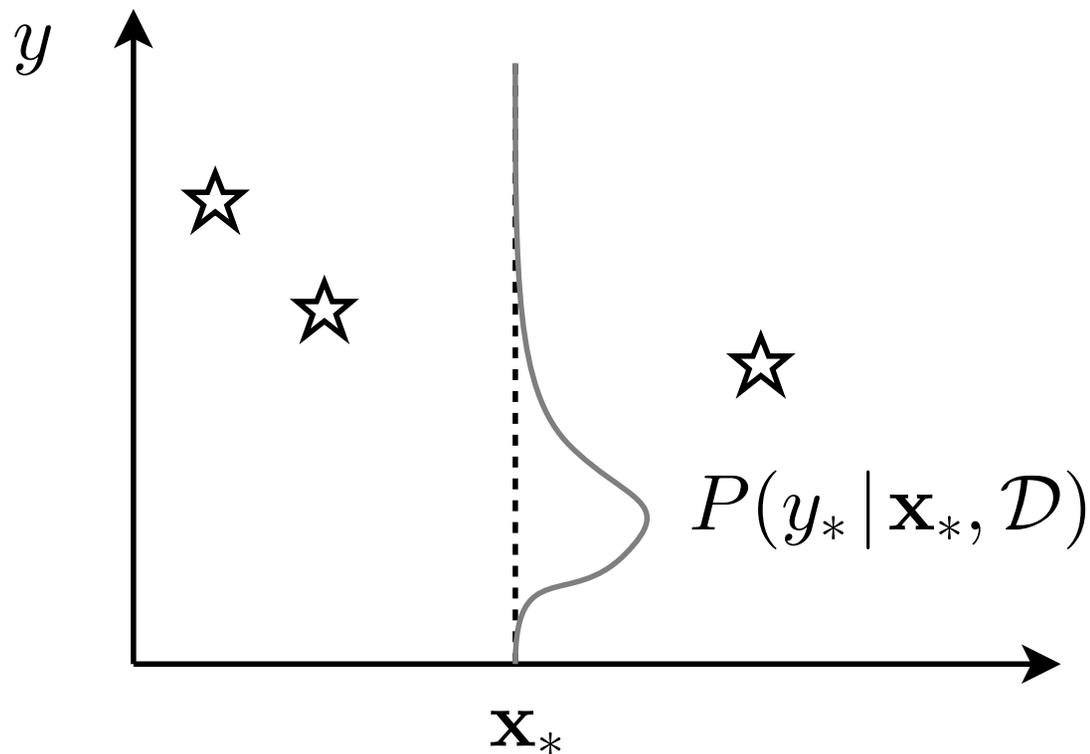


RBM samples

# The need for integrals

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$$\begin{aligned} P(y_* | \mathbf{x}_*, \mathcal{D}) &= \int d\theta P(y_*, \theta | \mathbf{x}_*, \mathcal{D}) \\ &= \int d\theta P(y_* | \theta, \mathcal{D}) P(\theta | \mathbf{x}_*, \mathcal{D}) \end{aligned}$$



# A statistical problem

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**What is the average height of the GSS2011 lecturers?**

Method: measure their heights, add them up and divide by  $N \approx 25$ .

**What is the average height  $f$  of people  $p$  in California  $\mathcal{C}$ ?**

$$E_{p \in \mathcal{C}}[f(p)] \equiv \frac{1}{|\mathcal{C}|} \sum_{p \in \mathcal{C}} f(p), \quad \text{“intractable”?}$$

$$\approx \frac{1}{S} \sum_{s=1}^S f(p^{(s)}), \quad \text{for random survey of } S \text{ people } \{p^{(s)}\} \in \mathcal{C}$$

Surveying works for large and notionally infinite populations.

# Simple Monte Carlo

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Statistical sampling can be applied to any expectation:

**In general:**

$$\int f(x) P(x) dx \approx \frac{1}{S} \sum_{s=1}^S f(x^{(s)}), \quad x^{(s)} \sim P(x)$$

**Example: making predictions**

$$\begin{aligned} p(x|\mathcal{D}) &= \int P(x|\theta, \mathcal{D}) P(\theta|\mathcal{D}) d\theta \\ &\approx \frac{1}{S} \sum_{s=1}^S P(x|\theta^{(s)}, \mathcal{D}), \quad \theta^{(s)} \sim P(\theta|\mathcal{D}) \end{aligned}$$

**More examples:** E-step statistics in EM, Boltzmann machine learning

# Properties of Monte Carlo

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$$\text{Estimator: } \int f(x) P(x) dx \approx \hat{f} \equiv \frac{1}{S} \sum_{s=1}^S f(x^{(s)}), \quad x^{(s)} \sim P(x)$$

**Estimator is unbiased:**

$$\mathbb{E}_{P(\{x^{(s)}\})} [\hat{f}] = \frac{1}{S} \sum_{s=1}^S \mathbb{E}_{P(x)} [f(x)] = \mathbb{E}_{P(x)} [f(x)]$$

**Variance shrinks  $\propto 1/S$ :**

$$\text{var}_{P(\{x^{(s)}\})} [\hat{f}] = \frac{1}{S^2} \sum_{s=1}^S \text{var}_{P(x)} [f(x)] = \text{var}_{P(x)} [f(x)] / S$$

“Error bars” shrink like  $\sqrt{S}$

# Aside: don't always sample!

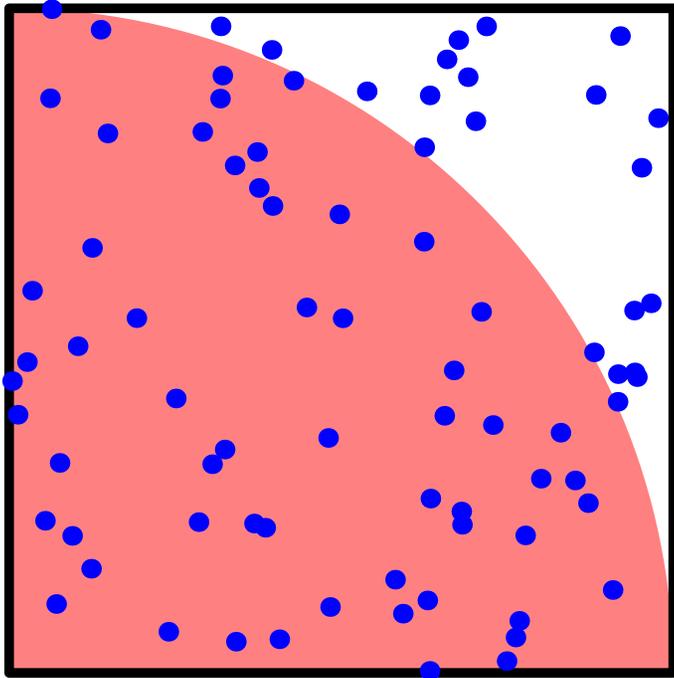
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*“Monte Carlo is an extremely bad method; it should be used only when all alternative methods are worse.”*

— Alan Sokal, 1996

# A dumb approximation of $\pi$

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$$P(x, y) = \begin{cases} 1 & 0 < x < 1 \text{ and } 0 < y < 1 \\ 0 & \text{otherwise} \end{cases}$$

$$\pi = 4 \iint \mathbb{I}((x^2 + y^2) < 1) P(x, y) \, dx \, dy$$

```
octave:1> S=12; a=rand(S,2); 4*mean(sum(a.*a,2)<1)
```

```
ans = 3.3333
```

```
octave:2> S=1e7; a=rand(S,2); 4*mean(sum(a.*a,2)<1)
```

```
ans = 3.1418
```

# Alternatives to Monte Carlo

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There are other methods of numerical integration!

**Example: (nice) 1D integrals are easy:**

```
octave:1> 4 * quadl(@(x) sqrt(1-x.^2), 0, 1, tolerance)
```

Gives  $\pi$  to 6 dp's in 108 evaluations, machine precision in 2598.

(NB Matlab's `quadl` fails at `tolerance=0`, but Octave works.)

In higher dimensions sometimes deterministic approximations work:  
Variational Bayes, EP, INLA, . . .

# Reminder

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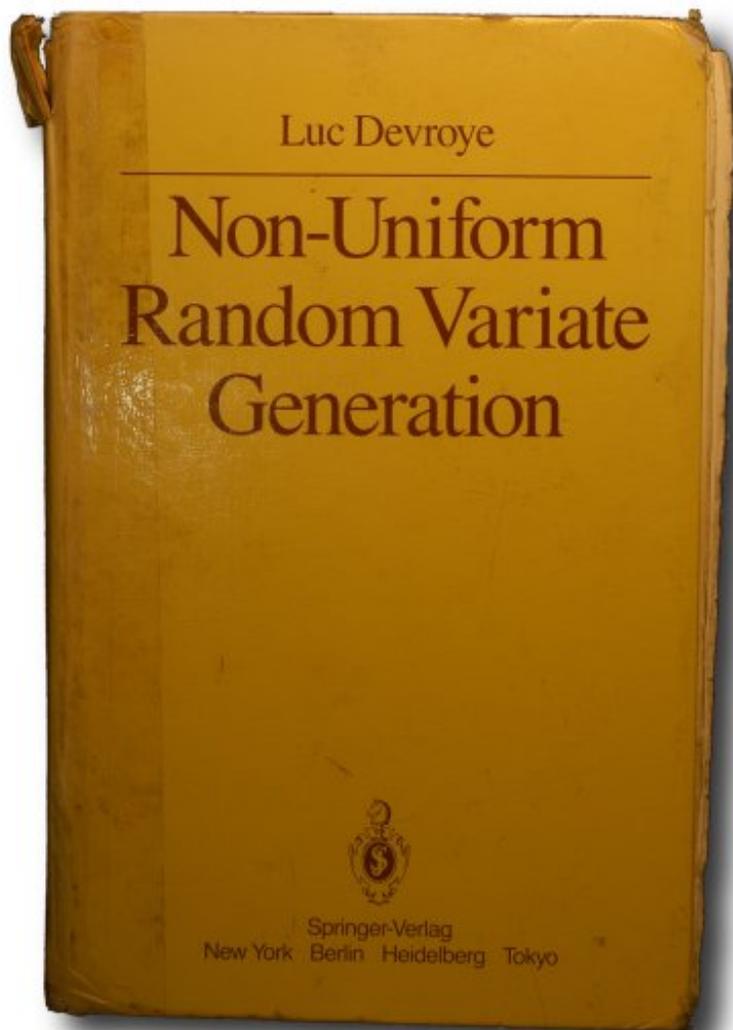
Want to sample to approximate expectations:

$$\int f(x)P(x) dx \approx \frac{1}{S} \sum_{s=1}^S f(x^{(s)}), \quad x^{(s)} \sim P(x)$$

**How do we get the samples?**

# Sampling simple distributions

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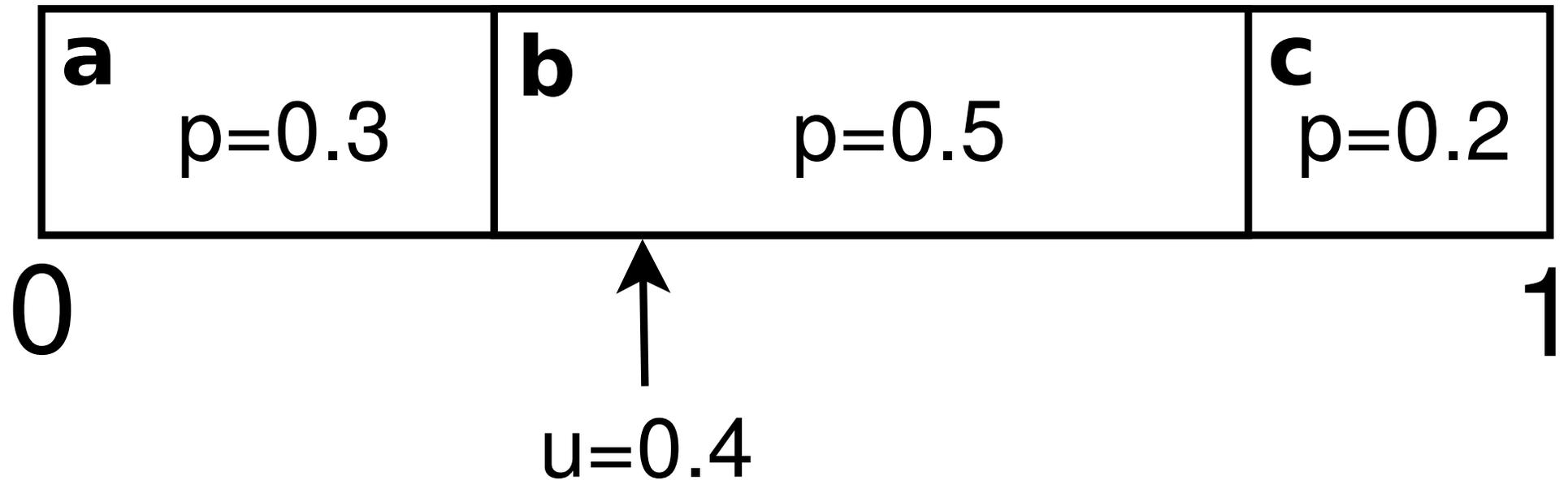
**Use library routines for univariate distributions**  
(and some other special cases)

This book (free online) explains how some of them work

<http://cg.scs.carleton.ca/~luc/rnbookindex.html>

# Sampling discrete values

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$$u \sim \text{Uniform}[0, 1]$$

$$u = 0.4 \quad \Rightarrow \quad x = \mathbf{b}$$

# Sampling from densities

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How to convert samples from a Uniform[0,1] generator:

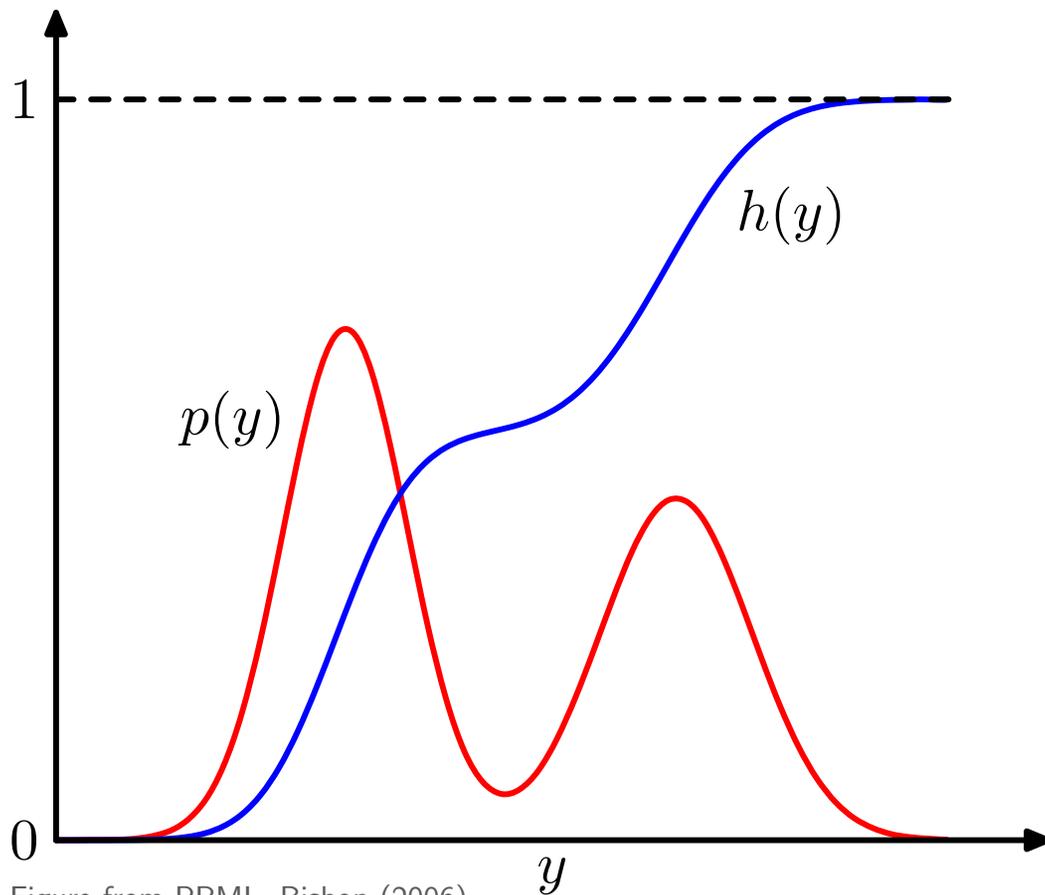


Figure from PRML, Bishop (2006)

$$h(y) = \int_{-\infty}^y p(y') \, dy'$$

$$u \sim \text{Uniform}[0,1]$$

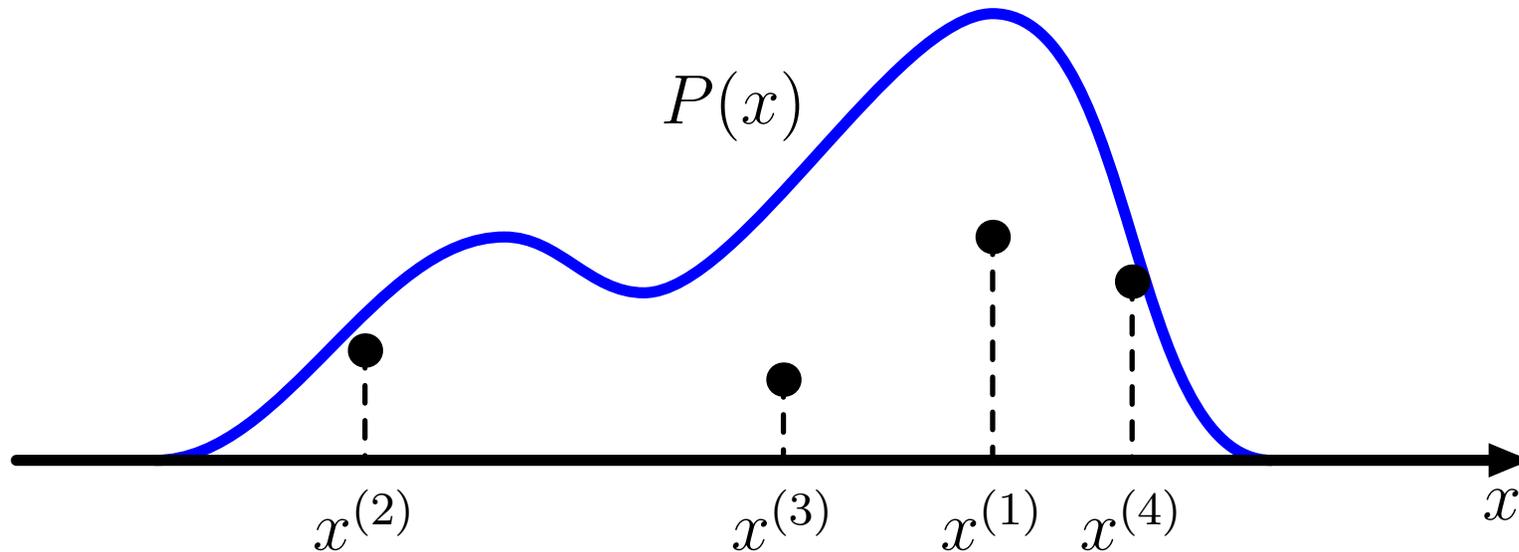
$$\text{Sample, } y(u) = h^{-1}(u)$$

Although we can't always compute and invert  $h(y)$

# Sampling from densities

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Draw points uniformly under the curve:

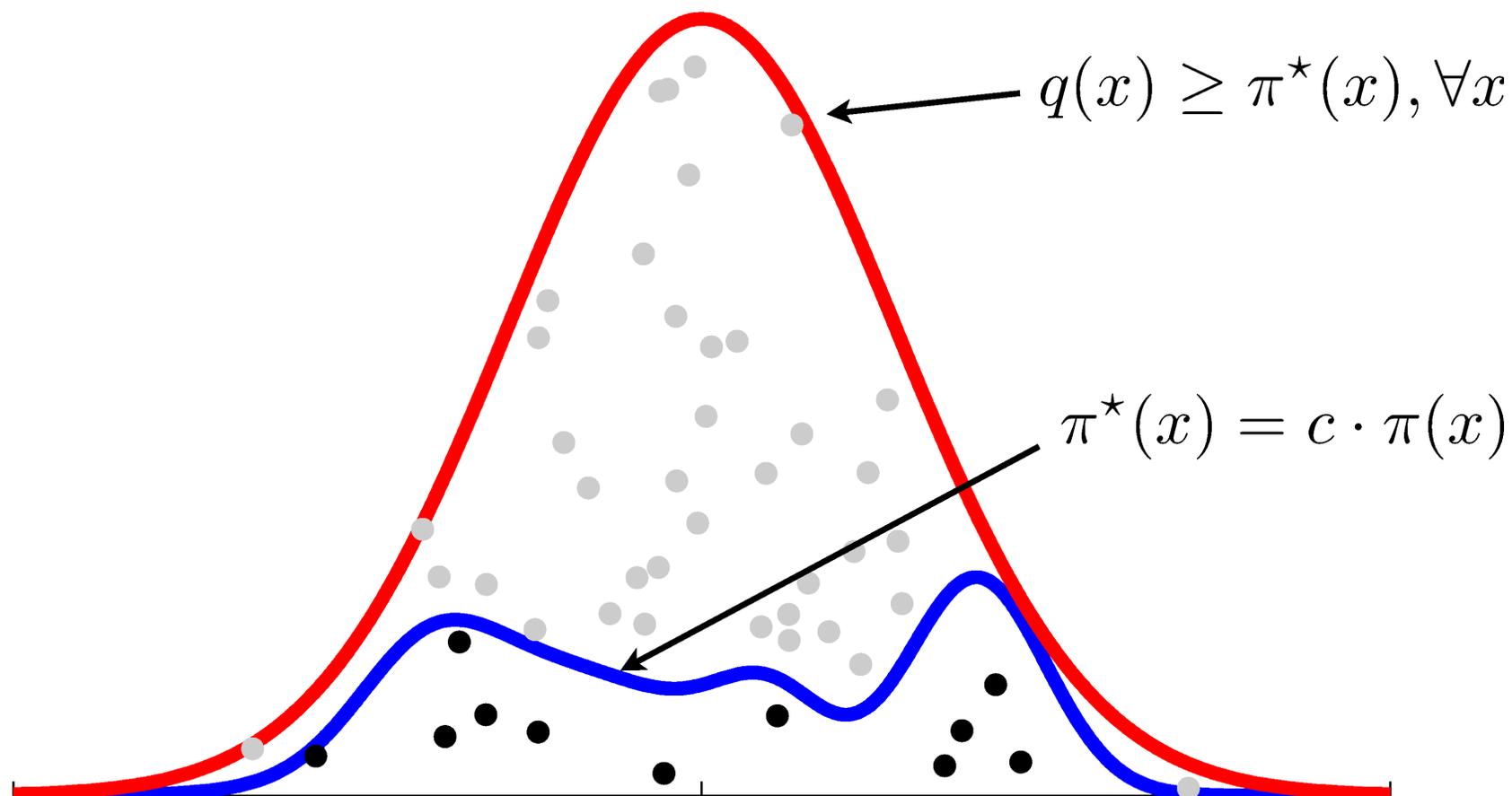


Probability mass to left of point  $\sim \text{Uniform}[0,1]$

# Rejection sampling

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Sampling from  $\pi(x)$  using tractable  $q(x)$ :



# Importance sampling

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*Throwing away* samples seems wasteful

Instead rewrite the integral as an **expectation under  $Q$** :

$$\int f(x) P(x) dx = \int f(x) \frac{P(x)}{Q(x)} Q(x) dx, \quad (Q(x) > 0 \text{ if } P(x) > 0)$$
$$\approx \frac{1}{S} \sum_{s=1}^S f(x^{(s)}) \frac{P(x^{(s)})}{Q(x^{(s)})}, \quad x^{(s)} \sim Q(x)$$

This is just simple Monte Carlo again, so it is unbiased.

Importance sampling applies when the integral is not an expectation. Divide and multiply any integrand by a convenient distribution.

# Importance sampling (2)

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Previous slide assumed we could evaluate  $P(x) = \tilde{P}(x) / \mathcal{Z}_P$

$$\int f(x) P(x) dx \approx \frac{\mathcal{Z}_Q}{\mathcal{Z}_P} \frac{1}{S} \sum_{s=1}^S f(x^{(s)}) \underbrace{\frac{\tilde{P}(x^{(s)})}{\tilde{Q}(x^{(s)})}}_{\tilde{r}^{(s)}}, \quad x^{(s)} \sim Q(x)$$
$$\approx \frac{1}{S} \sum_{s=1}^S f(x^{(s)}) \frac{\tilde{r}^{(s)}}{\frac{1}{S} \sum_{s'} \tilde{r}^{(s')}} \equiv \sum_{s=1}^S f(x^{(s)}) w^{(s)}$$

This estimator is **consistent** but **biased**

**Exercise:** Prove that  $\mathcal{Z}_P / \mathcal{Z}_Q \approx \frac{1}{S} \sum_s \tilde{r}^{(s)}$

# Summary so far

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- Sums and integrals, often expectations, occur frequently in statistics
- **Monte Carlo** approximates expectations with a sample average
- **Rejection sampling** draws samples from complex distributions
- **Importance sampling** applies Monte Carlo to 'any' sum/integral

**Next:** Why are we not done? MCMC, Metropolis–Hastings and Gibbs

# Reminder

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Need to sample large, non-standard distributions:

$$P(x | \mathcal{D}) \approx \frac{1}{S} \sum_{s=1}^S P(x | \theta), \quad \theta \sim P(\theta | \mathcal{D})$$

When there are nuisance parameters:

$$P(\theta | \mathcal{D}) = \int d\alpha P(\theta, \alpha | \mathcal{D})$$

$$\theta, \alpha \sim P(\theta, \alpha | \mathcal{D}) \propto P(\alpha) P(\theta | \alpha) P(\mathcal{D} | \theta)$$

and discard  $\alpha$ 's

# Application to large problems

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## Rejection & importance sampling scale badly with dimensionality

Example:

$$P(x) = \mathcal{N}(0, \mathbb{I}), \quad Q(x) = \mathcal{N}(0, \sigma^2 \mathbb{I})$$

### Rejection sampling:

Requires  $\sigma \geq 1$ . Fraction of proposals accepted =  $\sigma^{-D}$

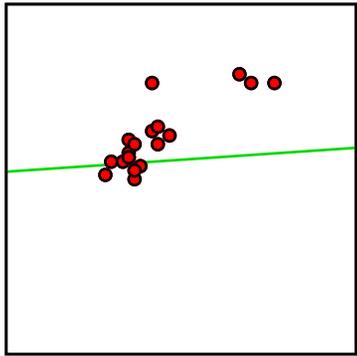
### Importance sampling:

$$\text{Var}[P(x)/Q(x)] = \left( \frac{\sigma^2}{2 - 1/\sigma^2} \right)^{D/2} - 1$$

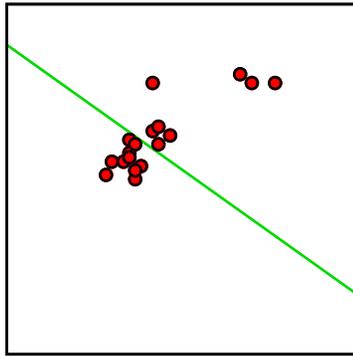
Infinite / undefined variance if  $\sigma \leq 1/\sqrt{2}$

# Importance sampling weights

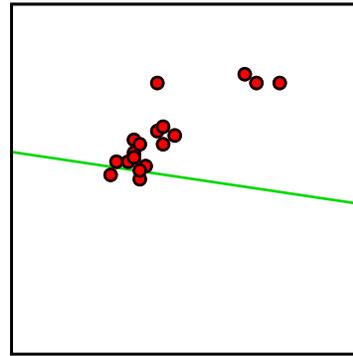
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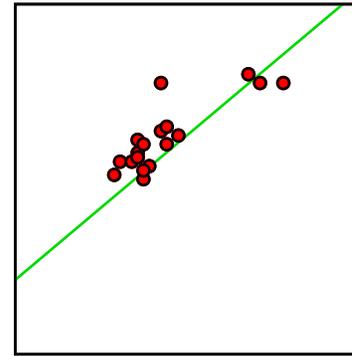
$w = 0.00548$



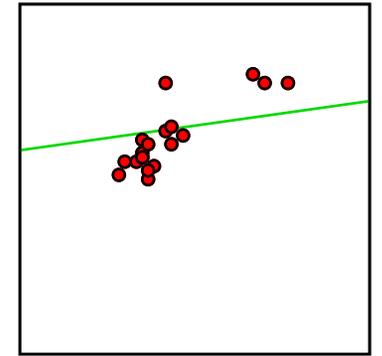
$w = 1.59e-08$



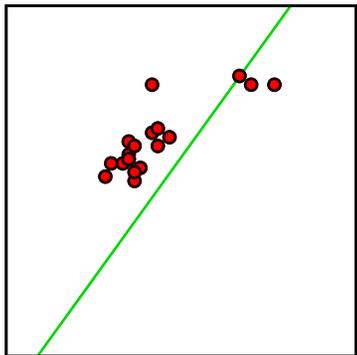
$w = 9.65e-06$



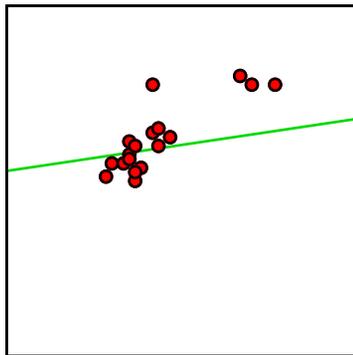
$w = 0.371$



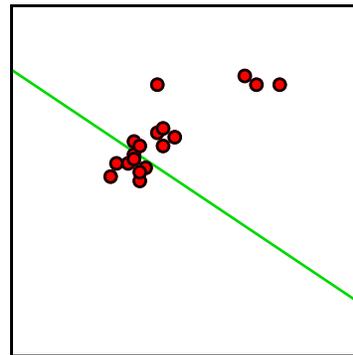
$w = 0.103$



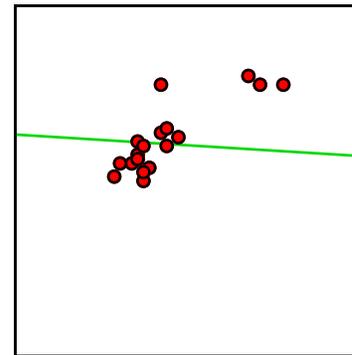
$w = 1.01e-08$



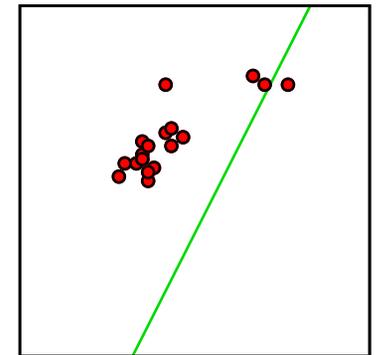
$w = 0.111$



$w = 1.92e-09$

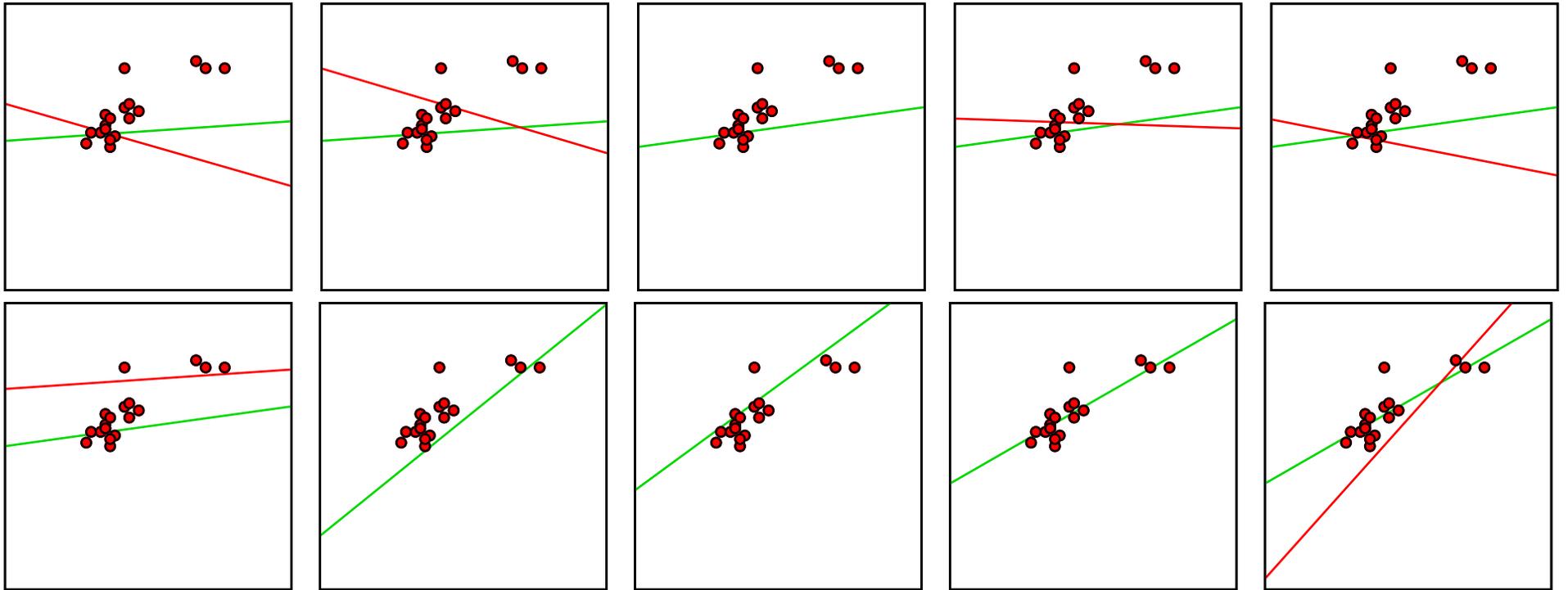


$w = 0.0126$

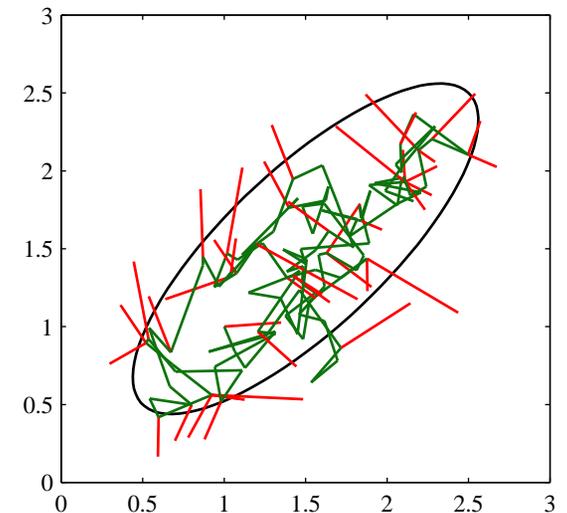


$w = 1.1e-51$

# Metropolis algorithm



- Perturb parameters:  $Q(\theta'; \theta)$ , e.g.  $\mathcal{N}(\theta, \sigma^2)$
- Accept with probability  $\min\left(1, \frac{\tilde{P}(\theta'|\mathcal{D})}{\tilde{P}(\theta|\mathcal{D})}\right)$
- Otherwise **keep old parameters**



Detail: Metropolis, as stated, requires  $Q(\theta'; \theta) = Q(\theta; \theta')$

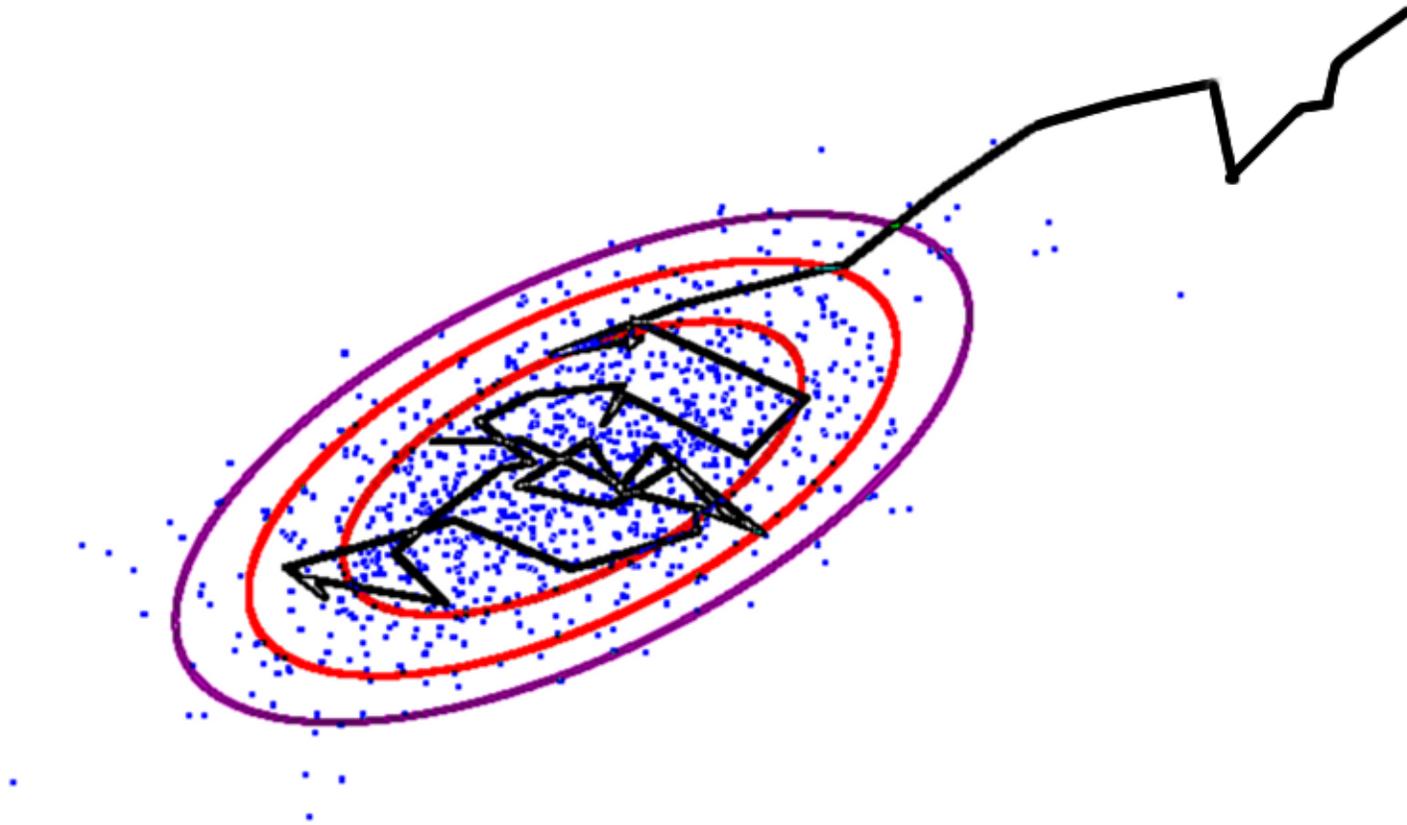
This subfigure from PRML, Bishop (2006)

# Markov chain Monte Carlo

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Construct a biased random walk that explores target dist  $P^*(x)$

Markov steps,  $x_t \sim T(x_t \leftarrow x_{t-1})$



MCMC gives approximate, correlated samples from  $P^*(x)$

# Transition operators

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## Discrete example

$$P^* = \begin{pmatrix} 3/5 \\ 1/5 \\ 1/5 \end{pmatrix} \quad T = \begin{pmatrix} 2/3 & 1/2 & 1/2 \\ 1/6 & 0 & 1/2 \\ 1/6 & 1/2 & 0 \end{pmatrix} \quad T_{ij} = T(x_i \leftarrow x_j)$$

$P^*$  is an **invariant distribution** of  $T$  because  $TP^* = P^*$ , i.e.

$$\sum_x T(x' \leftarrow x) P^*(x) = P^*(x')$$

Also  $P^*$  is *the* **equilibrium distribution** of  $T$ :

$$\text{To machine precision: } T^{100} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 3/5 \\ 1/5 \\ 1/5 \end{pmatrix} = P^*$$

*Ergodicity* requires:  $T^K(x' \leftarrow x) > 0$  for all  $x' : P^*(x') > 0$ , for some  $K$

# Reverse operators

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If  $T$  leaves  $P^*(x)$  stationary, we can define a *reverse operator*

$$R(x \leftarrow x') \propto T(x' \leftarrow x) P^*(x) = \frac{T(x' \leftarrow x) P^*(x)}{\sum_x T(x' \leftarrow x) P^*(x)} = \frac{T(x' \leftarrow x) P^*(x)}{P^*(x')}$$

**A necessary (and sufficient) condition:** there exists  $R$  such that:

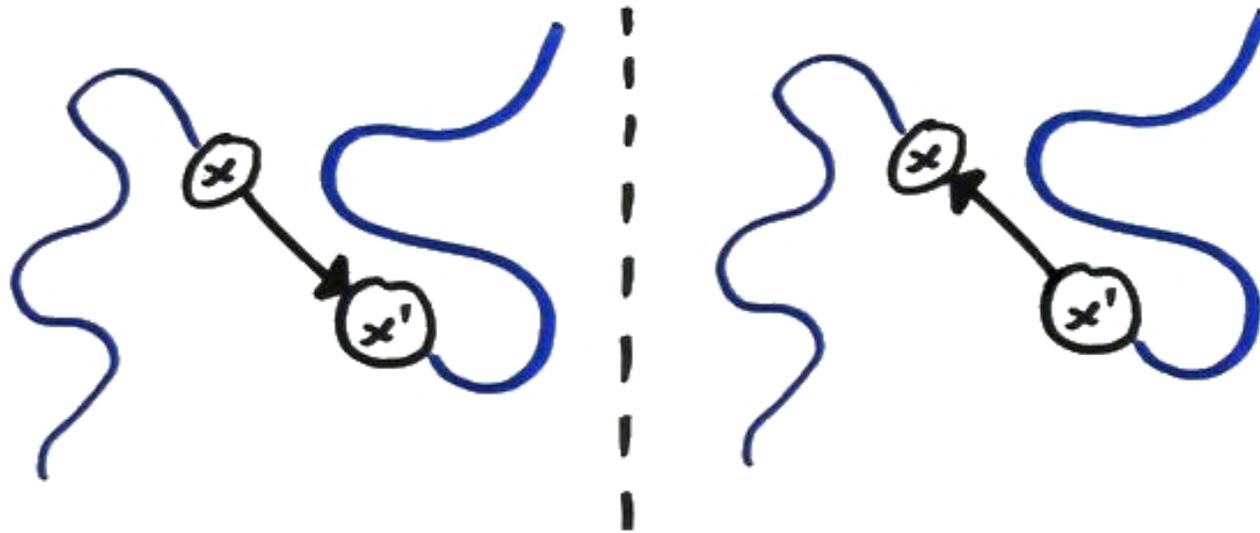
$$T(x' \leftarrow x) P^*(x) = R(x \leftarrow x') P^*(x'), \quad \forall x, x'$$

If  $R = T$ , operator satisfies **detailed balance** (not necessary)

# Balance condition

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$\rightarrow x \rightarrow x'$  and  $\rightarrow x' \rightarrow x$  are equally probable:



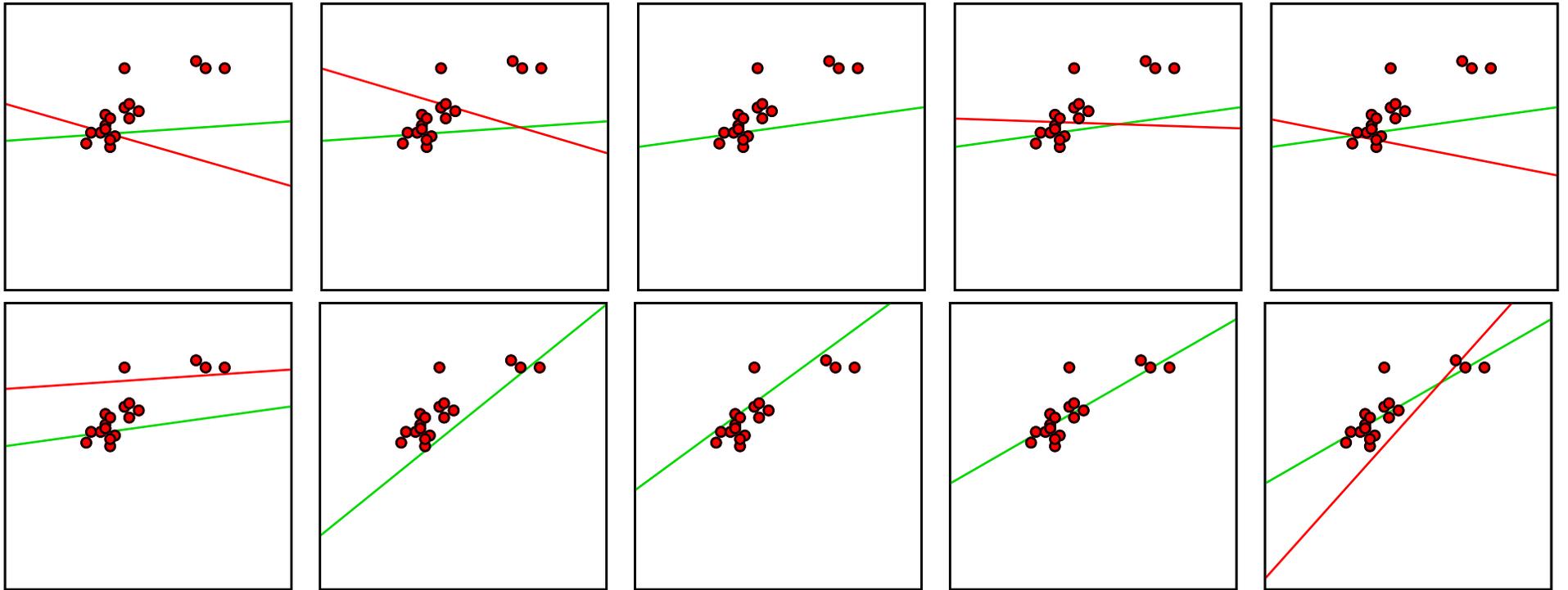
$$T(x' \leftarrow x) P^*(x) = R(x \leftarrow x') P^*(x')$$

**Implies that  $P^*(x)$  is left invariant:**

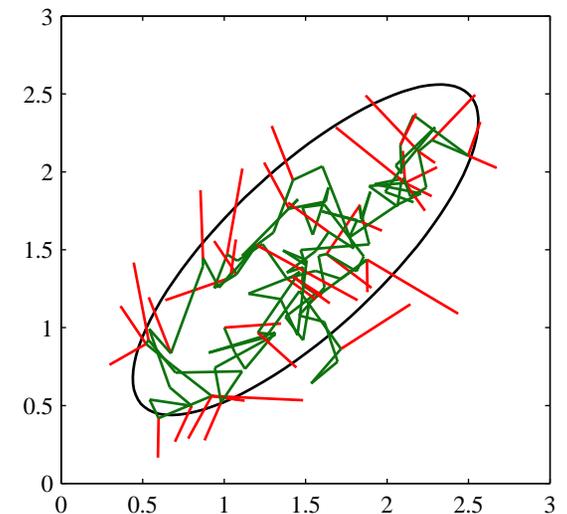
$$\sum_x T(x' \leftarrow x) P^*(x) = P^*(x') \sum_x R(x \leftarrow x')$$

Enforcing the condition is easy: it only involves isolated pairs

# Metropolis algorithm



- Perturb parameters:  $Q(\theta'; \theta)$ , e.g.  $\mathcal{N}(\theta, \sigma^2)$
- Accept with probability  $\min\left(1, \frac{\tilde{P}(\theta'|\mathcal{D})}{\tilde{P}(\theta|\mathcal{D})}\right)$
- Otherwise **keep old parameters**



Detail: Metropolis, as stated, requires  $Q(\theta'; \theta) = Q(\theta; \theta')$

This subfigure from PRML, Bishop (2006)

# Metropolis–Hastings

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## Transition operator

- Propose a move from the current state  $Q(x'; x)$ , e.g.  $\mathcal{N}(x, \sigma^2)$
- Accept with probability  $\min\left(1, \frac{P(x')Q(x; x')}{P(x)Q(x'; x)}\right)$
- Otherwise next state in chain is a copy of current state

## Notes

- Can use  $\tilde{P} \propto P(x)$ ; normalizer cancels in acceptance ratio
- Satisfies detailed balance (shown below)
- $Q$  must be chosen so chain is ergodic

---

$$\begin{aligned} P(x) \cdot T(x' \leftarrow x) &= P(x) \cdot Q(x'; x) \min\left(1, \frac{P(x')Q(x; x')}{P(x)Q(x'; x)}\right) = \min\left(P(x)Q(x'; x), P(x')Q(x; x')\right) \\ &= P(x') \cdot Q(x; x') \min\left(1, \frac{P(x)Q(x'; x)}{P(x')Q(x; x')}\right) = P(x') \cdot T(x \leftarrow x') \end{aligned}$$

# Matlab/Octave code for demo

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```
function samples = dumb_metropolis(init, log_ptilde, iters, sigma)

D = numel(init);
samples = zeros(D, iters);

state = init;
Lp_state = log_ptilde(state);
for ss = 1:iters
    % Propose
    prop = state + sigma*randn(size(state));
    Lp_prop = log_ptilde(prop);
    if log(rand) < (Lp_prop - Lp_state)
        % Accept
        state = prop;
        Lp_state = Lp_prop;
    end
    samples(:, ss) = state(:);
end
```

# Step-size demo

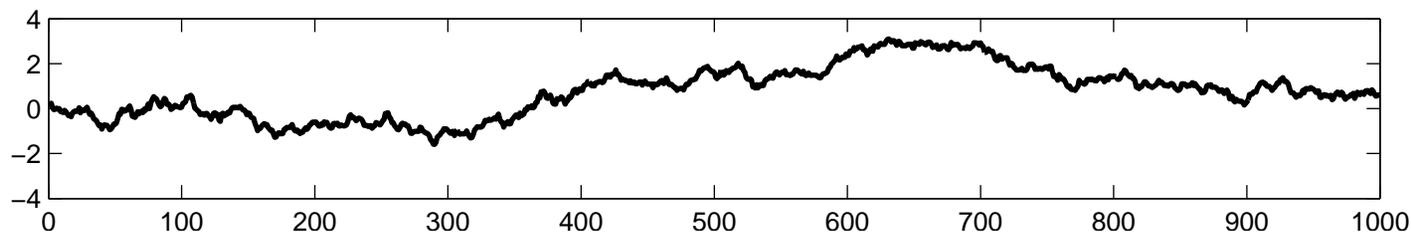
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Explore  $\mathcal{N}(0, 1)$  with different step sizes  $\sigma$

```
sigma = @(s) plot(dumb_metropolis(0, @(x) -0.5*x*x, 1e3, s));
```

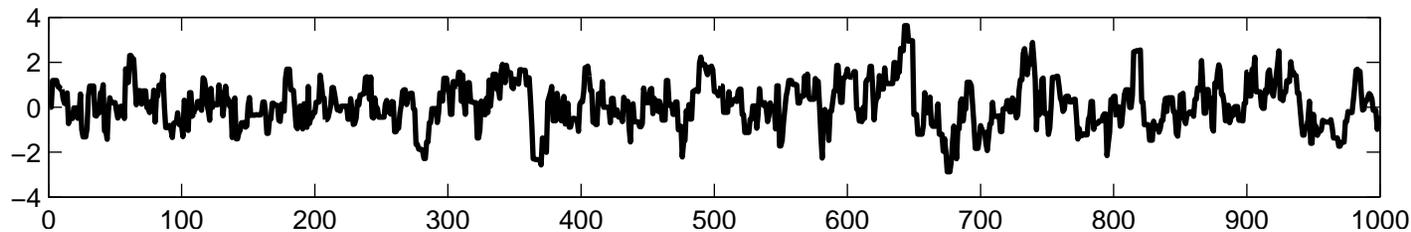
sigma(0.1)

99.8% accepts



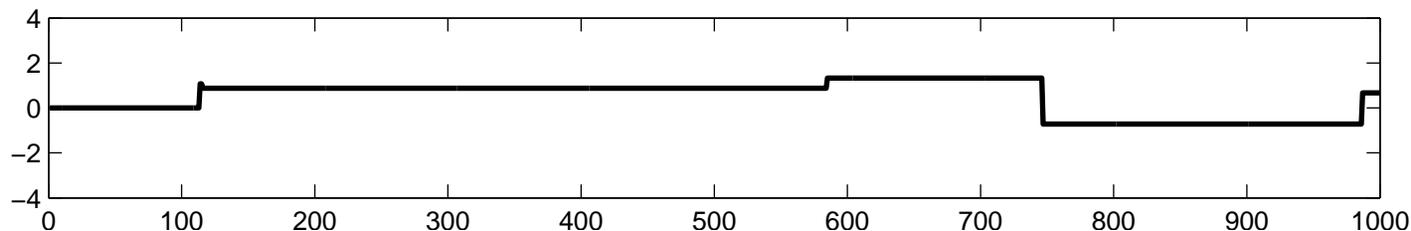
sigma(1)

68.4% accepts



sigma(100)

0.5% accepts



# Gibbs sampling

A method with no rejections:

- Initialize  $\mathbf{x}$  to some value
- Pick each variable in turn or randomly and resample  $P(x_i | \mathbf{x}_{j \neq i})$

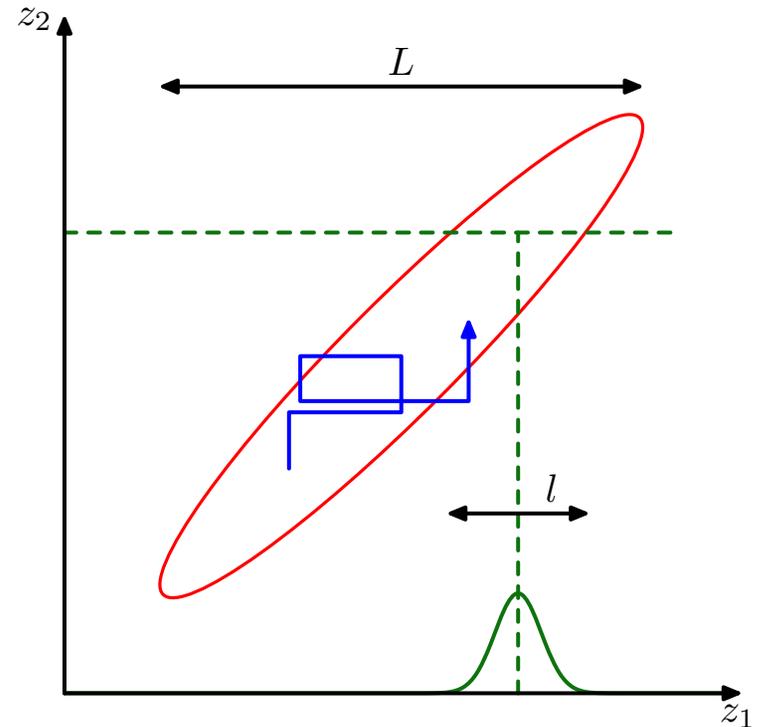


Figure from PRML, Bishop (2006)

**Proof of validity:** a) check detailed balance for component update.  
b) Metropolis–Hastings ‘proposals’  $P(x_i | \mathbf{x}_{j \neq i}) \Rightarrow$  accept with prob. 1  
Apply a series of these operators. Don’t need to check acceptance.

# Gibbs sampling

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## Alternative explanation:

Chain is currently at  $\mathbf{x}$

At equilibrium can assume  $\mathbf{x} \sim P(\mathbf{x})$

Consistent with  $\mathbf{x}_{j \neq i} \sim P(\mathbf{x}_{j \neq i})$ ,  $x_i \sim P(x_i | \mathbf{x}_{j \neq i})$

Pretend  $x_i$  was never sampled and do it again.

This view may be useful later for non-parametric applications

# Summary so far

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- We need approximate methods to solve sums/integrals
- Monte Carlo does not explicitly depend on dimension, although simple methods work only in low dimensions
- Markov chain Monte Carlo (MCMC) can make local moves. By assuming less, it's more applicable to higher dimensions
- simple computations  $\Rightarrow$  “easy” to implement (harder to diagnose).